Human Factors and Organizational Issues
Section Synopsis IMIA Yearbook 2021

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1 Introduction
Papers published in 2020 on human factors and organizational issues (HFOI) focused on user healthcare technology and data needs, for both patients and physicians. In addition, several papers focused on the downstream impact of Electronic Health Record (EHR) use and usability on provider burnout. Not surprisingly, there were also many papers about designing and implementing new systems for Coronavirus Disease 2019 (COVID-19), as well as on design considerations for achieving health equity, both very timely topics in 2020. Finally, there were other papers that focused on design factors for healthcare systems. Together these papers provide a small cross section of the best HFOI research in biomedical informatics in 2020.

2 Methods
We collected papers from 2020 by a standard search in PubMed and Web of Science®. Searches were performed in January 2020 to identify peer-reviewed journal articles published in the English language in 2020, and related to HFOI research in biomedical informatics. In addition to the search of electronic databases, manual searches of key themes were performed in major biomedical journals (e.g., Journal of the American Medical Informatics Association, Methods of Information in Medicine, Journal of Medical Internet Research, ... etc.). Independent searches by the two co-editors resulted in an initial set of 1,562 papers. Independent reading of the titles and abstracts resulted in each co-editor creating a set of 15 candidates each, which were then discussed. From this search we selected 13 best papers; these were sent for additional peer review by a set of external reviewers and two chief editors, with each paper being reviewed by at least four people. We categorized the best papers according to four themes: 1) data presentation for accuracy and understanding; 2) EHR usability and clinician burnout; 3) clinical system design; and 4) timely topics. We then selected the best four papers using these reviews, while also ensuring the papers represented a variety of themes and had strong methods and results.

3 Results
Table 1 lists the top four papers, in order of the first author’s surname.
Adler-Milstein et al. [1] combined common objective measures of EHR use with Maslach Burnout inventory survey responses for 87 clinicians in primary care clinics of a large, urban, academic medical center to determine how EHR use might be affecting burnout. They found that 34% of clinicians had high cynicism and 51% had high emotional exhaustion. Clinicians who had the highest measures of EHR time after hours had much higher odds of high exhaustion; this trend also held for clinicians with the most message volume. No trends were observed for cynicism.

In their paper, Brewer et al. [2] present contextually tailored case examples of studies and projects which aim to address health inequities by involving the community, i.e.,
co-design approaches. It strategically merged health services research with community-based participatory research (CBPR) for innovation and development. The primary contribution of this paper is a set of resilience strategies that could be supported by innovations in health information technology in future research. The paper addresses the serious problem of health equity and calls attention to the possibility that the new massive activity in health informatics including digital health may have an unintended consequences: to worsen health inequities and create new forms of inequity. Thus, designers and informaticians must guard against these consequences in their ongoing work.

Patient-reported outcomes (PROs) increasingly use self-monitor health status and visualization over time would help patients interpret their data. The study of Reading Turchioe et al. [3] included 40 hospitalized patients and compared four visualization conditions: (1) text-only; (2) text plus visual analogy; (3) text plus number line; and (4) text plus line graph assessed objective comprehension using the International Organization for Standardization protocol. Secondary outcomes included response times, preferences, risk perceptions, and behavioral intentions. As a result, 63% correctly comprehended the text-only condition and 60% comprehended the line graph condition, compared with 83% for the visual analogy and 70% for the number line (P<0.05) conditions. This was the top voted paper and provided the best example of a continued emerging emphasis on visualization for patients, including those with lower literacy, and cautioned against over-reliance on graphs.

Finally, Tschandl et al. [4] tested a variety of representations of artificial intelligence (AI) for rating skin lesions for providing decision support to physicians and measured the resulting accuracy and susceptibility to randomly introduced errors. They found that when they provided the probabilities for the full range of diagnoses, the decision support improved the physician’s diagnostic accuracy by 13% but that the decision support for determination of malignancy did not improve accuracy. They also found that physicians were susceptible to accepting randomly incorrect predictions once they had used the AI based decision support tools.

Although not selected as best papers, the remaining candidate best papers were just as excellent and influential. We summarize them below, organized by the four major themes for the papers: 1) data presentation for accuracy and understanding; 2) EHR usability and clinician burnout; 3) clinical system design; and 4) timely topics.

### 3.2 EHR Usability and Clinician Burnout

The Adler-Milstein paper et al. [1] described above fell into this category. Another excellent paper by Melnick et al. [6] performed a secondary analysis of a survey of US physicians from all specialties to determine the association between physicians’ perceived EHR usability and workload and their professional burnout. They found a strong relationship between EHR usability and workload, with more favorable usability associated with a lower task load.

Another innovative paper by Weir et al. [7] was a position paper that explored how burnout is affected by three aspects of cognition and motivation: 1) goal-based decision making; 2) drive for sense-making and meaning; and 3) need for agency, autonomy, and control. Through a thorough discussion of prior research, the paper hoped to spur research that applies concepts of cognitive science to understanding and mitigating physician burnout.

### 3.3 Clinical Systems Design

This theme had the broadest topics of papers, from user and patient designed systems, to the negative impact of a medication ordering system, to the state of application programming interfaces in healthcare. A paper by Farao et al. [8] described a user-centered design framework for mobile health applications and demonstrated its use for an app that read the tuberculin skin test. Combining the information systems research framework with
design thinking, the new framework allowed for iterative refinement of designs through interactions with users. A paper by Ng et al. [9] described patient designed enhancements to a continuous glucose monitoring system for Type I diabetes. These “do-it-yourself” innovations formed the Nightscout Project, a continually expanding set of open-source technologies driven by a community of Type I diabetic patients, their parents, and their caregivers. Next, a paper by MacKenna et al. [10] described how a poorly designed medication ordering system resulted in 9.5 million excess cost in one year for ordering more expensive generic medication than was necessary. Finally, a paper by Dullabh et al. [11] used a socio-technical model to structure an analysis of the current state of application programming interfaces in healthcare for providing necessary interoperability and data sharing. Not surprisingly, they found a large amount of potential use cases and existing applications, most of which focused on filling a physician’s need, read capabilities were widely provided, but not write. FHIR was the overwhelming standard that is used, and it enabled communication of the common clinical dataset, and validating data from external sources complicated providers’ workflows.

3.4 Timely Topics

This final theme included timely topics from 2020: COVID-19 and health equity. One of the best papers, Brewer et al. [2] demonstrated how user-centered design can have a big impact on addressing health equity. Two other papers were on COVID-19. Reeves et al. [12] described the design and implementation of EHR based tools for managing multiple aspects of COVID-19 and is included in the special section of the yearbook. Another paper by Altmann et al. [13] employed a survey across five countries to determine the acceptability of an automat-ed contact tracing application. They found widespread support for such an application and concluded it could be a viable tool for limiting spread of the virus.

4 Conclusion

The HFOI papers this year reflected important progress and diversification of themes. The pandemic and issues it has raised formed an expanded existing set of advances, but also expanded existing topics such as clinician burnout and the importance of usability in patient-facing interventions. The emergence of equity and usability as a serious concern is overdue, and all these advances are welcome expansions in the field.

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References


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Primary care physicians have among the highest rate of burnout of all clinical specialties; further, these physicians have self-reported after hours work as a key factor for feelings of burnout. This study compared self-reported and objective measures of electronic health record (EHR) work and proficiency and then correlated them with burnout measures for primary care providers to better understand and improve factors driving burnout. To do this, the study used self-reported measures of EHR use and proficiency, EHR supplied metrics for after-hours EHR use, messaging volume, and proficiency, and Maslach Burnout Inventory exhaustion and cynicism subscale responses for 87 primary care providers in an urban academic medical center. The results showed that the subjective, self-reported perceived EHR use time was correlated with objective measures of EHR use after-hours and on unscheduled days, message volume, and proficiency metrics. There was not a relationship between the subjective and objective measures of EHR proficiency. About one-third (34%) of providers reported high cynicism and 51% reported high emotional exhaustion. Those providers in the top 2 quartiles of EHR use after hours had 4.78 (95% confidence interval [CI], 1.1-20.1; P = 0.04) and 12.52 (95% CI, 2.6-61; P = 0.002) greater odds of high exhaustion. Similarly, clinicians in the top quartile of message volume had 6.17 greater odds of high exhaustion (95% CI, 1.1-41; P = .04).

No objective measures were associated with high cynicism. These results are important since they fill an important gap of correlating self-reported EHR use with widely reported objective EHR metrics of use, as well as correlating objective measures of EHR use with components of burnout. Since prior studies have correlated self-reported EHR use time with burnout, there was a need to validate this correlation with objective measures of use time, particularly as interventions are designed to address EHR burden. Interestingly, after hours EHR use was associated with exhaustion, but not cynicism, suggesting that providers were feeling overwhelmed by work but did not develop cynicism as a response. The authors were hopeful that interventions designed to reduce the EHR burden (i.e., after hours work and message volume) could help reduce these providers’ exhaustion. It is possible, however, that providers who have developed cynicism are those who have potentially inappropriately cut short their EHR use as a coping mechanism. Further studies are needed to further illuminate the relationship between cynicism and EHR burden in order to design effective interventions.

**Brewer LC, Fortuna KL, Jones C, Walker R, Hayes SN, Patten CA, Cooper LA**

**Back to the future: Achieving health equity through health informatics and digital health**

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This paper called attention to the serious issues of health equity and its systemic effects and unintended consequences. These issues were brought to the fore during the pandemic, with some technology advances and uses creating further inequities that need to be addressed. The authors presented a set of principles and two example projects, contextually tailored, which aimed to address health inequities by community involvement, co-design approaches, and strategically merged health services research with community-based participatory research for innovation and development. The primary contribution of the paper was a set of resilience strategies that could be supported by health information technology in future work. The first project, FAITH! (Fostering African American Improvement in Total Health), described an intervention based on mHealth and face to face church-based health education and social support, especially directed at cardiovascular disease which has double the mortality rate in African Americans compared to whites, and a higher incidence. They used iterative formative design processes with a team of clinicians, technologists, behavioral and social scientists, and made use of patient preferences, such as using spiritual verses and messaging. This led to high apps ratings and acceptability, usability, and satisfaction. Blood pressure, diet, and physical activity all significantly improved, and the app had a 98% retention rate, remarkable for a health app. Tailored visual study results were also fed back to the community. The second project, Peertech CBPR partnership, addressed premature mortality in people with serious mental illness (SMI) such as bipolar disorder, major depressive disorder, and schizophrenia. The partnering academic-community team identified this as a major health disparity. This led to co-creation of a smartphone app: Peer- and Technology-Supported Self-Management Training (PeerTECH), which carried out simultaneous management of mental and chronic health conditions in patients aged over 60. The approach consisted of equal partnership between patients, certified peer specialists (CPS), leaders, and scientists from idea conception, defining of research questions, intervention development and usability testing extending to dissemination. Results included statistically significant psychiatric self-management (on the Illness Management and Recovery Scale (IMRS) (p<0.001) and improvements in medical self-management, hope, quality of life, and empowerment. The authors summarized best practices for strategic design and implementation of digital health interventions for the marginalized:

1. Increase recruitment and retention of diverse populations throughout R&D; assess differential responses/outcomes of technologies; mitigate preferential access;
2. Leverage established stakeholders and trusted social networks;
3. Understand the social context of potential
end users and populations;
4. Integrate community engagement through user-centered design or participatory design;
5. Gain an understanding of community partner technology infrastructure for capacity building to support and strengthen community-based health informatics interventions; and
6. Plan the appropriate amount of time and resources to devote to community engagement processes for intervention development and sustainability.

The importance of this paper is in addressing a current timely issue, with an unprecedented degree of success in retention and disease control effectiveness, serving as an example of how to conduct such design successfully.

Reading Turchioe M, Grossman LV, Myers AC, Baik D, Goyal P, Masterson Creber RM

Visual analogies, not graphs, increase patients’ comprehension of changes in their health status

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The aim of this paper was to understand which visualizations are most effective in aiding patients to self-monitor their health status, via the use of patient-reported outcome (PRO) measures in hospitalized patients, with a focus on objective comprehension. 40 hospitalized patients were included to compare four visualization conditions: (1) text-only, (2) text plus visual analogy, (3) text plus number line, and (4) text plus line graph assessed objective comprehension using the International Organization for Standardization protocol. Secondary outcomes included response times, preferences, risk perceptions, and behavioral intentions. Sixty-three percent correctly comprehended the text-only condition and 60% comprehended the line graph condition, compared with 83% for the visual analogy and 70% for the number line (P<0.05) conditions. The results supported using visual analogies rather than text to display longitudinal PROs but the authors cautioned against relying on graphs (known high prevalence of inadequate graph literacy). Discrepancies between comprehension and preferences suggested factors other than comprehension influenced preferences. Future researchers should assess comprehension rather than preferences to guide presentation decisions. This paper was the best example of a continued emerging emphasis on visualization for patients and clinicians to improve comprehension and workflow.


Human–computer collaboration for skin cancer recognition

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Image-based artificial intelligence (AI) has the potential to improve visual diagnostic accuracy in healthcare. Recent studies in dermatology have shown that the accuracy of AI for identifying skin lesions was equivalent to or better than human experts in controlled experimental studies; further, human-AI cooperation can improve accuracy even more, but studies have not determined the best ways to incorporate AI into clinical workflows for improving diagnostic accuracy in real healthcare settings. This study explored the impact of different representations of AI based clinical decision support for identifying skin lesions on the accuracy of clinical diagnoses. The first representation was without AI. The paper was very thorough and presented several other analyses such as identifying two different diagnostic categories that benefitted most of clinical decision support based on AI, measuring the tendency of raters to change their minds, and determining how background features affected both the AI and the human rater’s classification. Based on these multiple analyses, this paper justifiably advocates for studying human computer collaboration in real world clinic settings when evaluating the performance of AI for any and all healthcare applications, not just those in dermatology.